

# Sampling in image space for fast view based mapping

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SOOS 09-09-2008

# Outline

View based mapping

Sampling

Connected Dominating Set

Results

Wrap up

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View based mapping

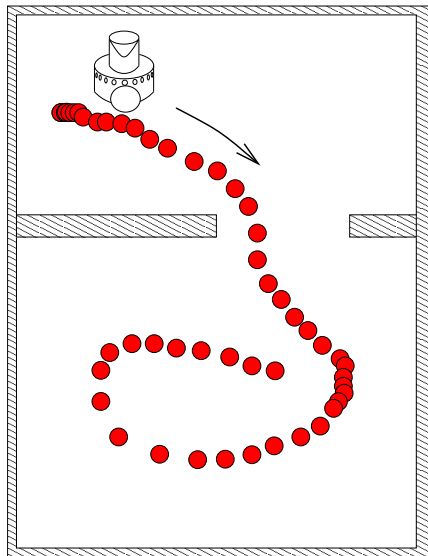
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# View Based Mapping



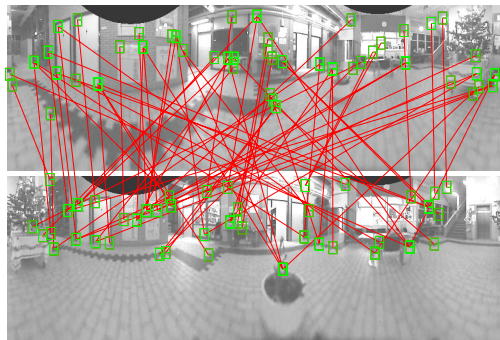
# View Based Mapping

## Comparing Images - computing a similarity

- ▶ Local image features are compared
- ▶ Use the epipolar constraint to find mismatches

$$\mathbf{a}^T E \mathbf{b} = 0$$

- ▶ Similarity  
 $\equiv \frac{\#matches}{\#features} > \theta$



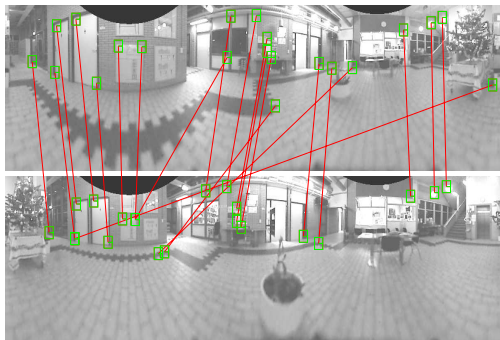
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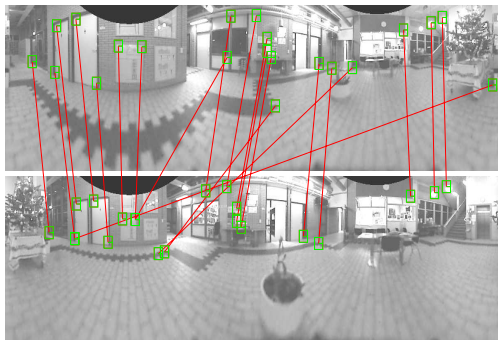
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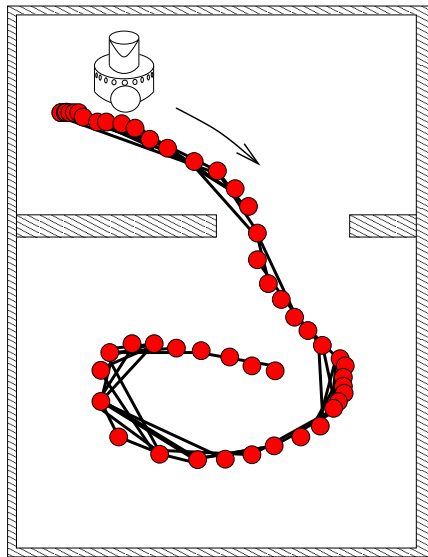
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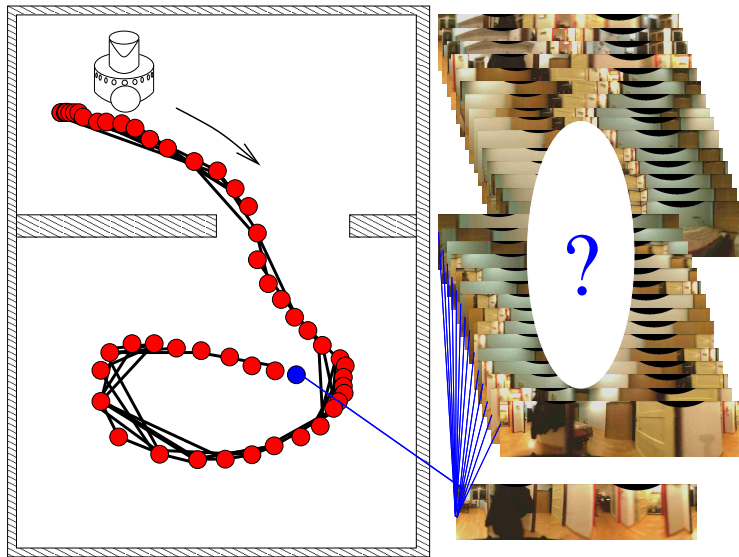


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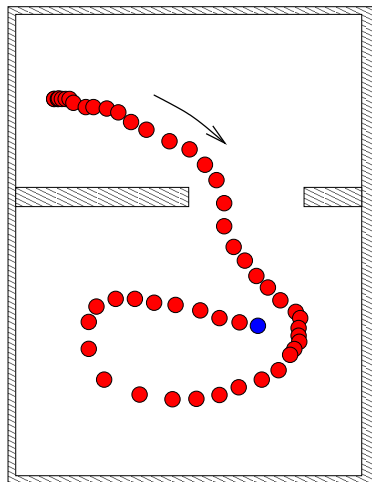
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## Sampling methods

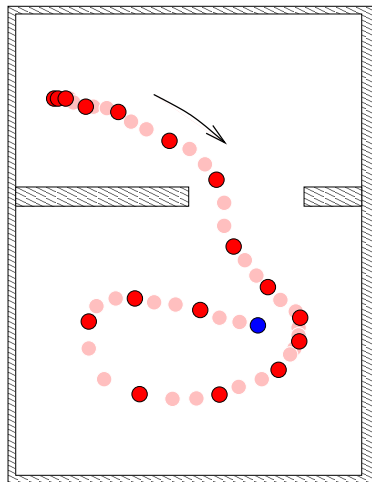
- ▶ In the time domain
- ▶ In the 2D/3D space domain
- ▶ Using a navigation prior
- ▶ In image space



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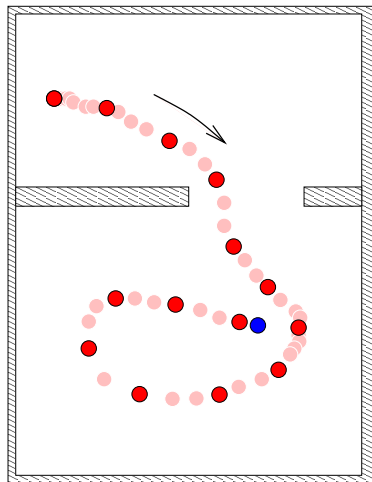
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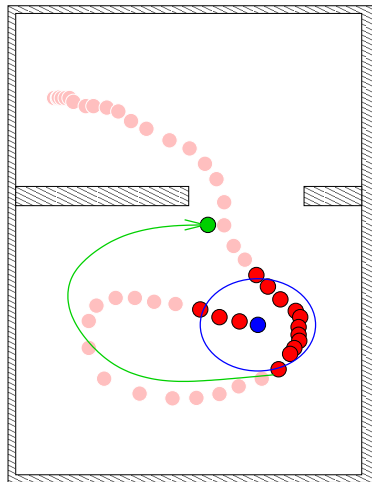
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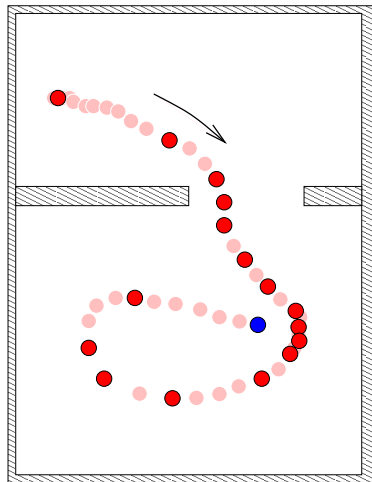
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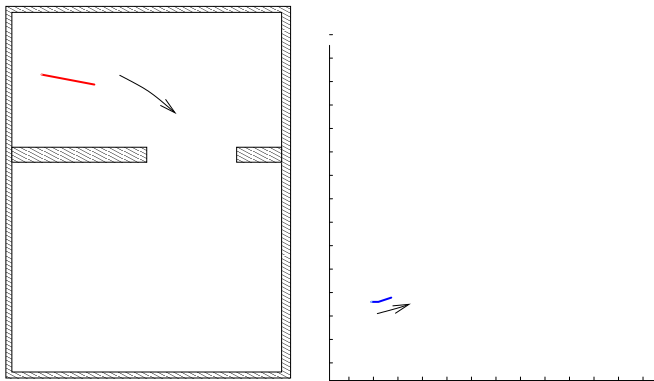
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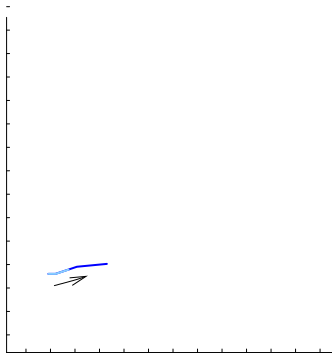
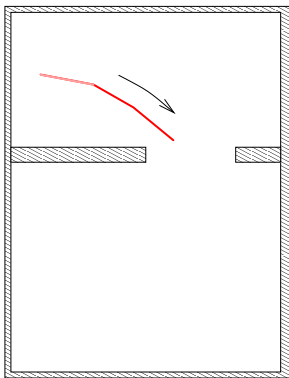
Sampling in image space





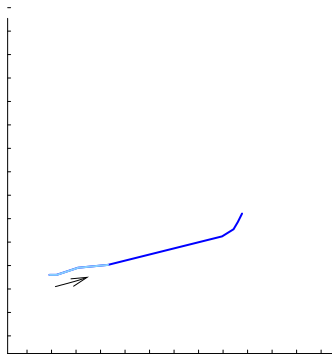
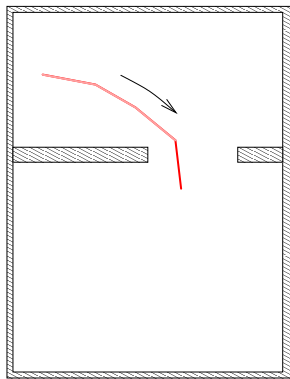
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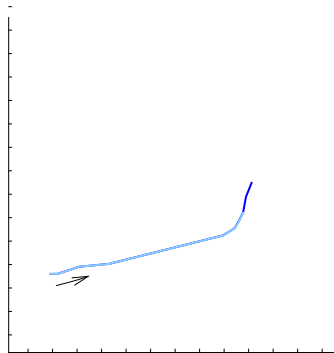
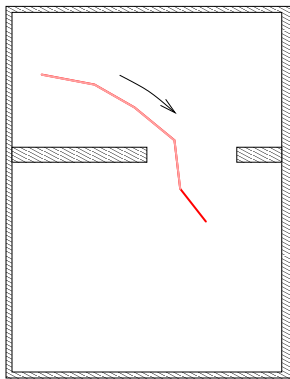
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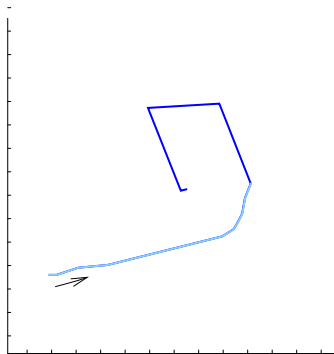
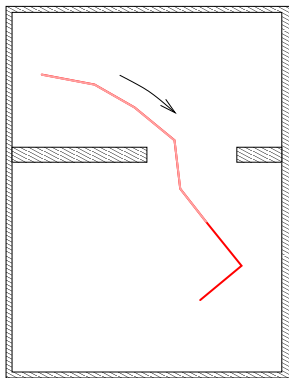
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# Sampling

## Sampling in image space

- ▶ Narrow passages, convexity of space
- ▶ Texture rich/poor areas
- ▶ Dark/brightly lit areas
- ▶ Dynamic lighting / moving objects
- ▶ Standing still
- ▶ ...

# Sampling

## Image space

- ▶ What is this "image space"?
- ▶ We only have an image similarity measure  $\neq$  proper metric.
- ▶  $\rightarrow$  use the topological structure.



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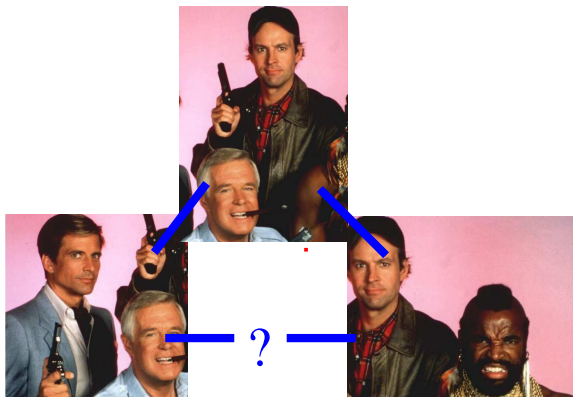
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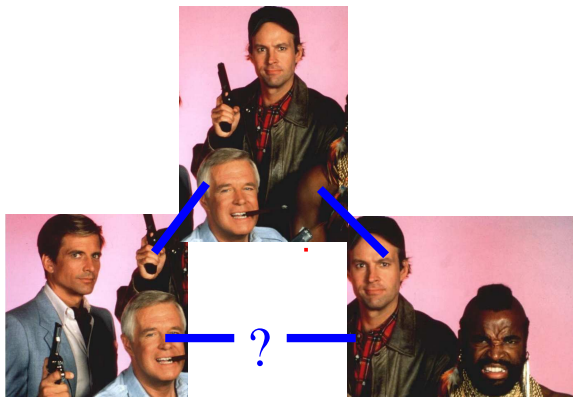
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## Picking key images

- ▶ Cluster and choose one image/cluster
  - ▶ How many clusters?
  - ▶ Are we doing too much?
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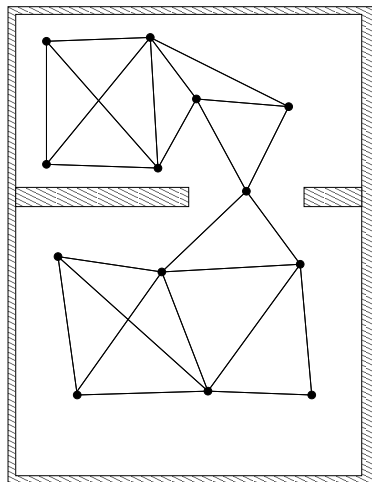
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# Connected Dominating Set

## Idea behind CDS

- ▶ What if the robot is nearby a visited pose
- ▶ New image matches with all its neighbors in the graph
- ▶ Without the node the robot can still match
- ▶ Which other nodes can be left out?

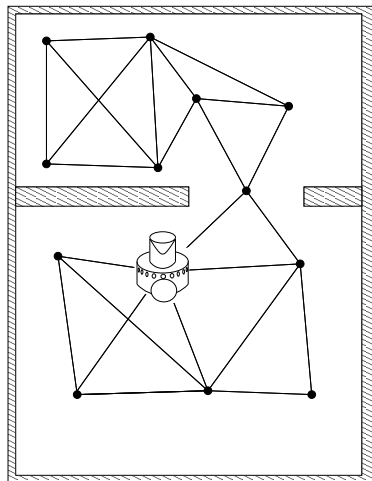




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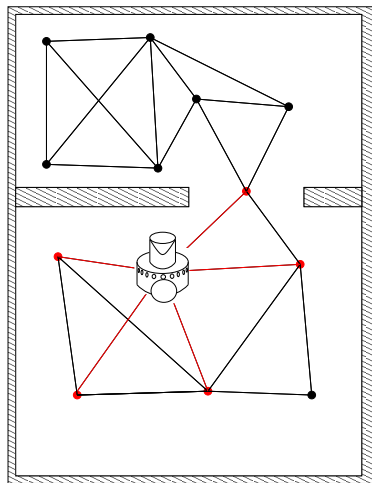
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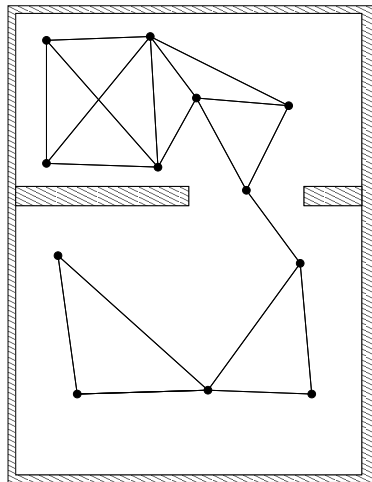
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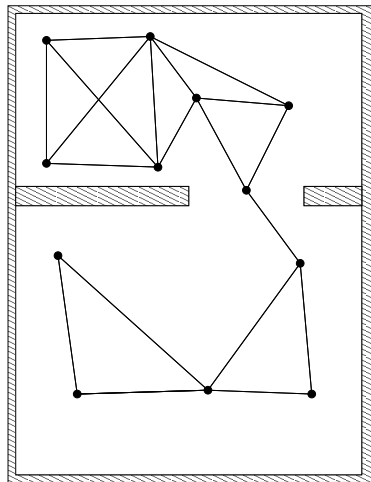
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- ▶ A CDS of a graph is a subset of nodes with the property:

Each node of the original graph is either in the CDS or is linked to some node in the CDS

$$\forall n_1 \in \text{Graph} : n_1 \in \text{CDS} \vee \exists n_2 \in \text{CDS} : (n_1, n_2) \in \text{Graph}$$

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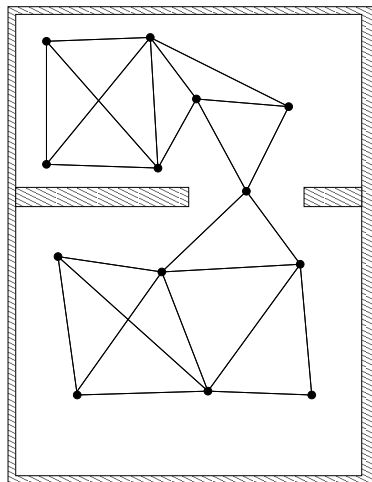
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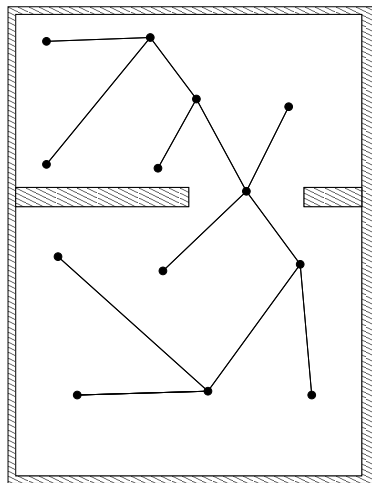
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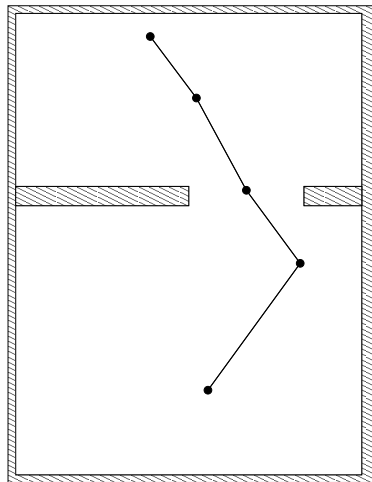




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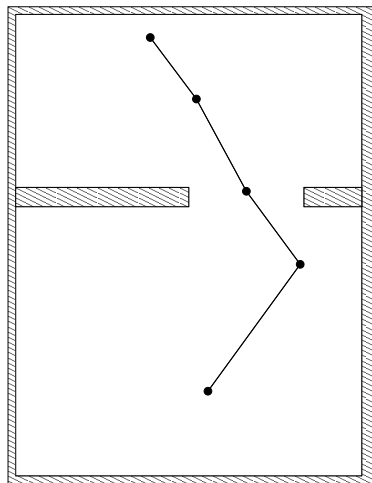
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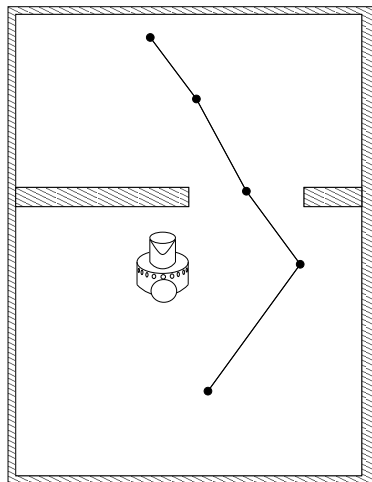
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## CDS in practice

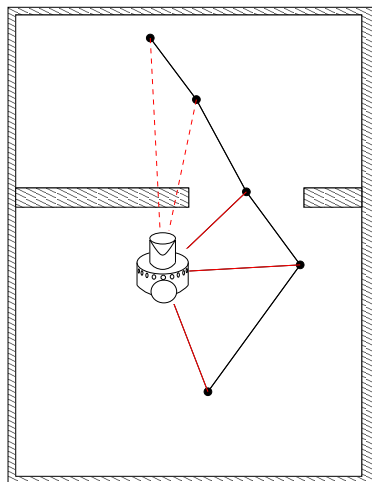
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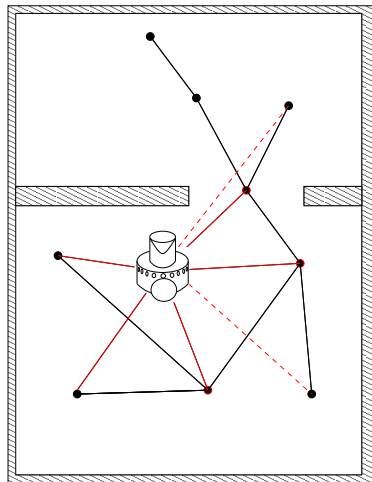
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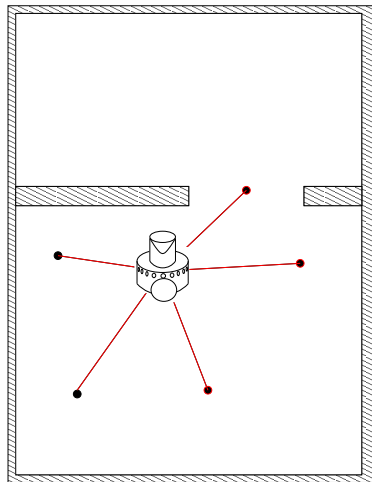
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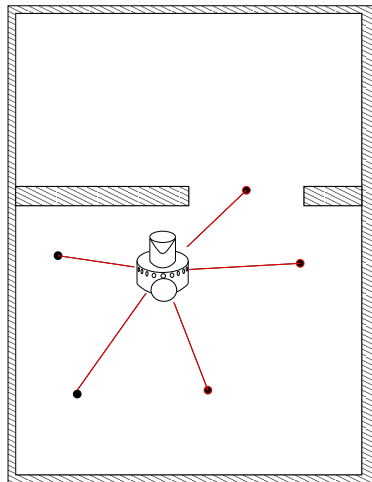
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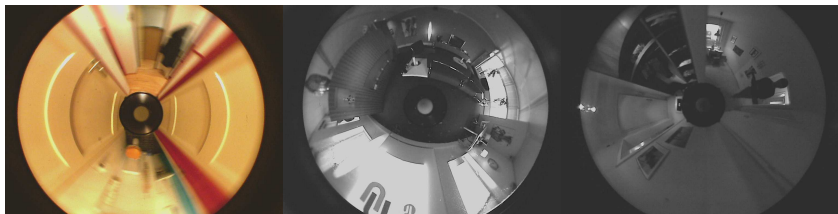


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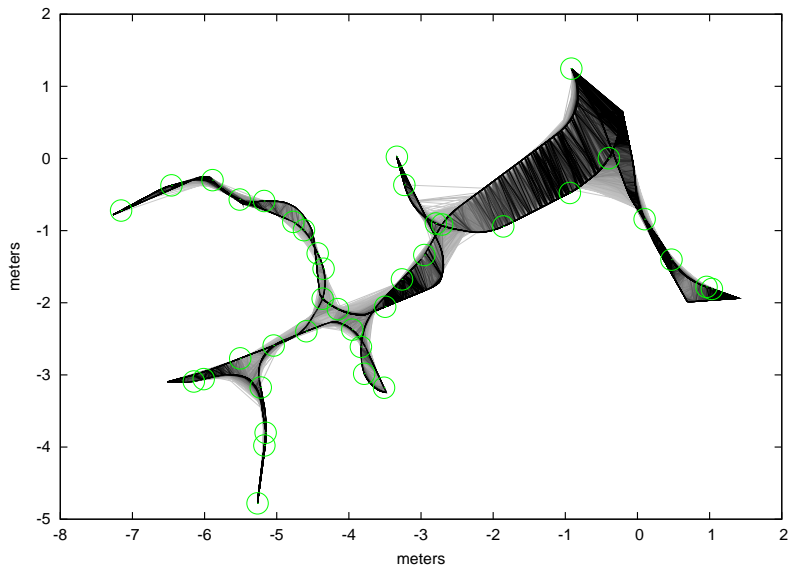


# Results

<b>Dataset</b>	<b>#Images</b>	<b>#pairs</b>	<b>#links</b>
Office	877	384,126	32,583
Home 1	1153	664,139	43,091
Home 2	1845	1,701,108	74,037
Home 3	1734	1,502,511	113,555



# Results



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## Overview computational cost

<b>Dataset</b>	<b>#comparisons</b>	<b>#matches</b>	<b>time</b>	<b>time/im</b>
Office	74,585	31,199	303 s	.34 s
Home 1	93,789	42,529	850 s	.74 s
Home 2	192,876	72,240	1,359 s	.73 s
Home 3	267,465	105,843	934 s	.53 s

# Results

## Comparison with other sampling methods

<b>method</b>	<b>key images</b>	<b>#links</b>	<b>false neg</b>	<b>links/matched</b>
Full	-	43,091	-	6%
Random	83	32,509	25%	33%
Position	64	37,382	13%	39%
Time	61	38,623	10%	39%
CDS	40	42,529	1%	45%

# Results

## Online interactive topological mapping



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## Conclusions

- ▶ Sampling in image space is most natural AND gives highest recall
- ▶ Given the view based graph, CDS gives the optimal set
- ▶ Orthogonal to other approaches (eg. bag of words)
- ▶ Makes real time mapping possible

Thanks

Questions....